

A Lens Designer's View of Metaoptics: Aberration Theory for Flat Optics

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Radiative Transfer

Conservation of Energy

Radiative Transfer Equation

$$d^2\Phi = L \cos\theta d\Omega dA$$

$\Phi = L \int dA \int \cos\theta d\Omega$

Flux

Radiance

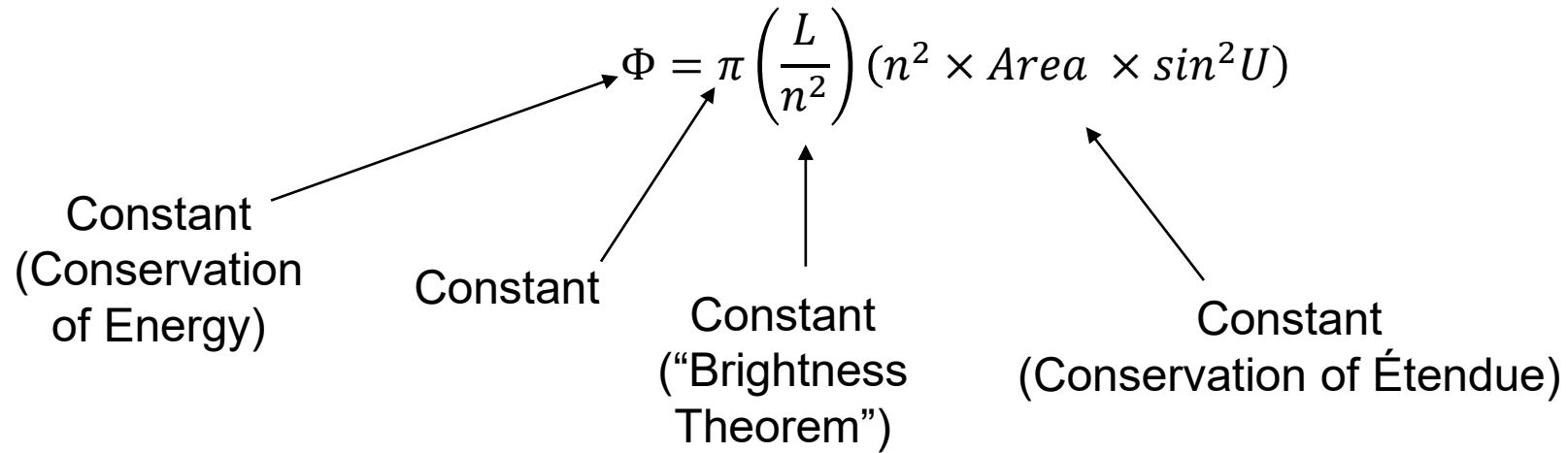
Area

Projected Solid Angle (PSA)

For a “spherical cap”
(i.e., a wavefront)
 $PSA = \pi \sin^2 U$

Radiative Transfer Equation

$$\Phi = \pi L (Area \times \sin^2 U)$$



Magnification from Radiative Transfer

We have:

$$(n^2 \times Area \times \sin^2 U) = \text{constant}$$

In one dimension:

$$n \times (\text{Transverse dimension}) \times \sin U = \text{constant}$$

Therefore:

$$(\text{Transverse dimension}) = \left(\frac{\text{constant}}{n \sin U} \right)$$

Define:

$$M \equiv \frac{(\text{image size})}{(\text{object size})}$$

Then:

$$M = \frac{n \sin U}{n' \sin U'} = \frac{NA}{NA'}$$

Non-paraxial version of:

$$m = \frac{nu}{n'u'}$$

Two things we have learned:

Then:

$$M = \frac{n \sin U}{n' \sin U'} = \frac{NA}{NA'}$$

Non-paraxial version of:

$$m = \frac{nu}{n'u'}$$

First: the non-paraxial form of magnification involves the *sines* of the ray angles, not the tangents, or the angles converted into radians, or anything else.

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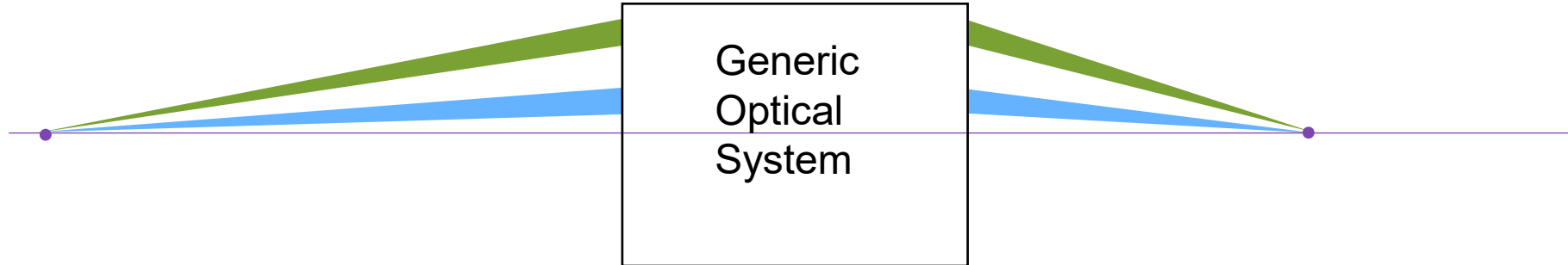
First: the non-paraxial form of magnification involves the *sines* of the ray angles, not the tangents, or the angles converted into radians, or anything else.

Second: This equation was derived using conservation of energy arguments. It does not depend on the mechanism by which the ray angles are changed. Therefore, it applies to:

- Refractive optics,
- Reflective optics,
- Diffractive optics,
- Meta-optics,
- Magnetic focusing of electron beams,
- Anything else that obeys conservation of energy.

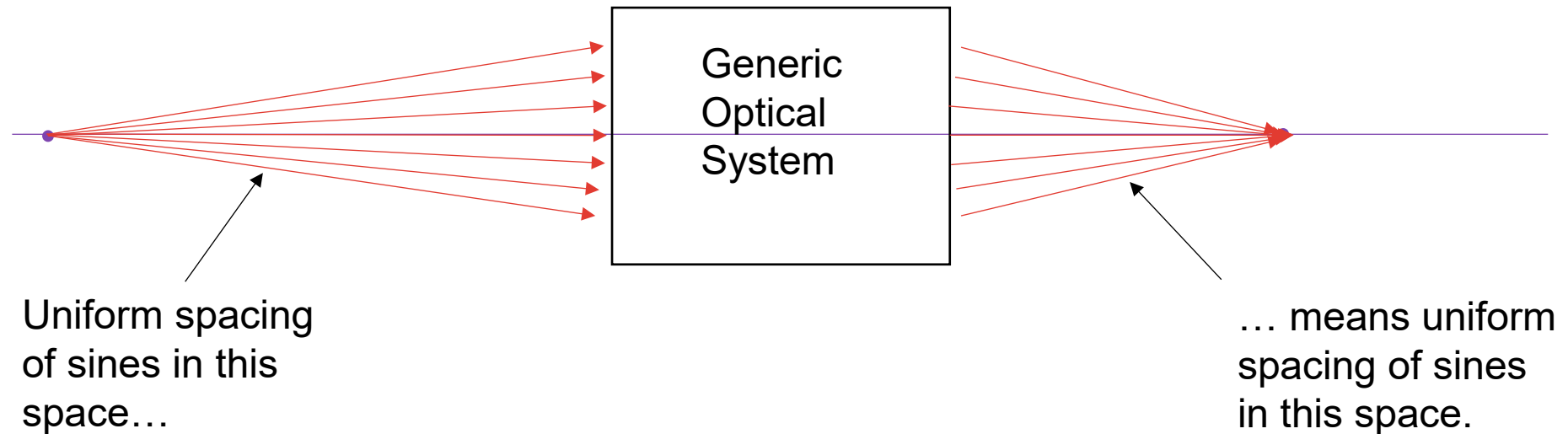
Uniform Magnification across the Beam (or Pupil) (Highly Desired!)

- The magnification is the ratio (object space to image space) of the NA's.
- If we want the magnification to be uniform across the pupil, then we want the ratio of the NA's for the blue part of the pupil to equal that for the green part of the pupil.

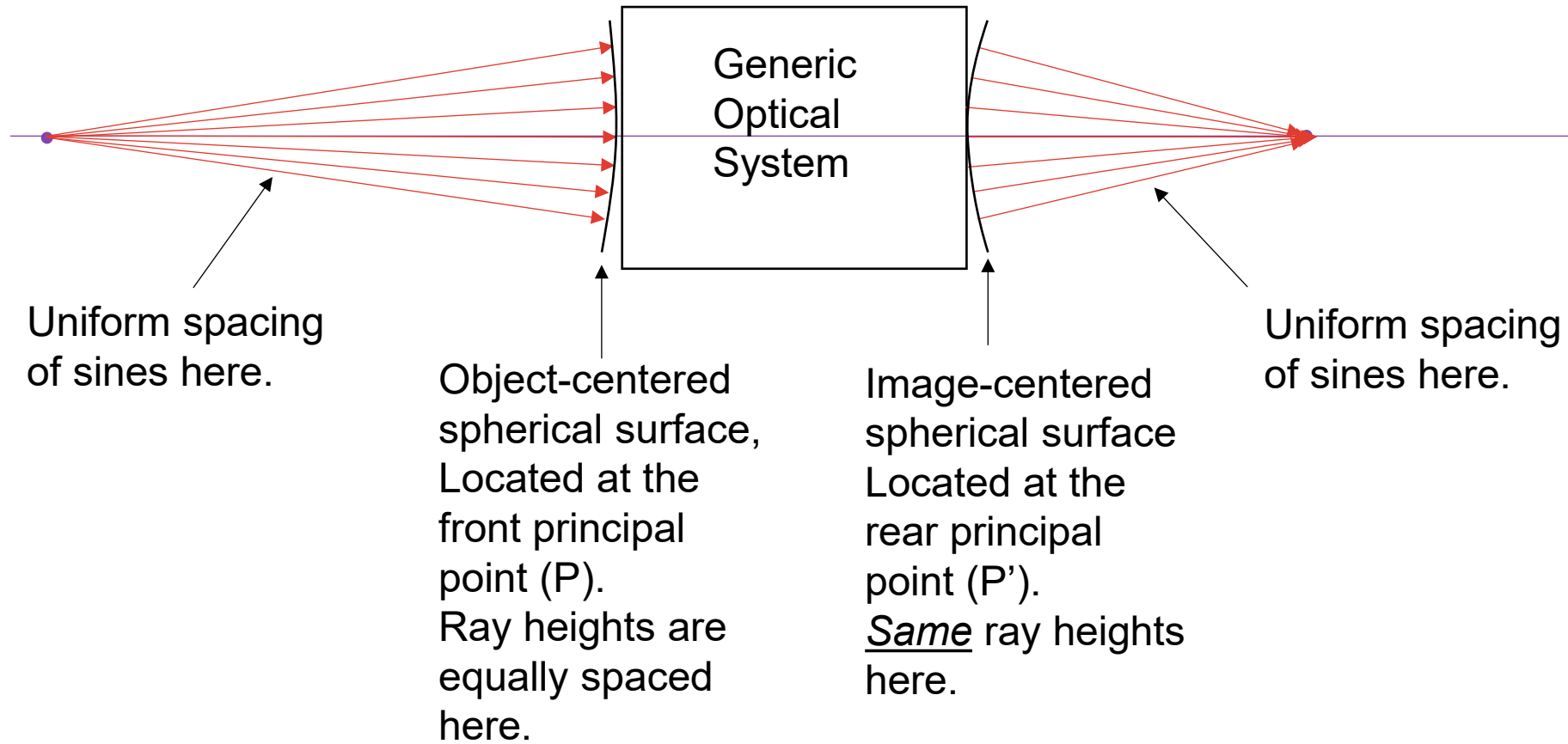


Uniform Magnification across the Beam (or Pupil)

- The magnification is the ratio (object space to image space) of the NA's.
- Rays that enter the system equally-spaced in NA-space ...should emerge equally-spaced in NA-space (though perhaps covering a different total NA)



Uniform Magnification across the Beam (or Pupil)



The Abbe Sine Condition

- We can express the desired condition, for every non-paraxial zone of the pupil, as:

$$M_{non-paraxial} = \frac{n \sin U}{n' \sin U'} = \frac{nu}{n'u'} = m_{paraxial}$$

Or, (Abbe's original formulation,[1]):

$$\frac{\sin U'}{u'} = \frac{\sin U}{u}$$

What if the Abbe Sine Condition is Not Met?

(Reference 2)

- If the condition is not met, then the outer zones of the pupil see different magnifications than the paraxial zone.
- This is a description of the aberration known as coma:

$$W_{131} H \rho^3 \cos \phi$$

which can be rewritten as:

$$W_{131} \rho^2 (H \rho \cos \phi)$$

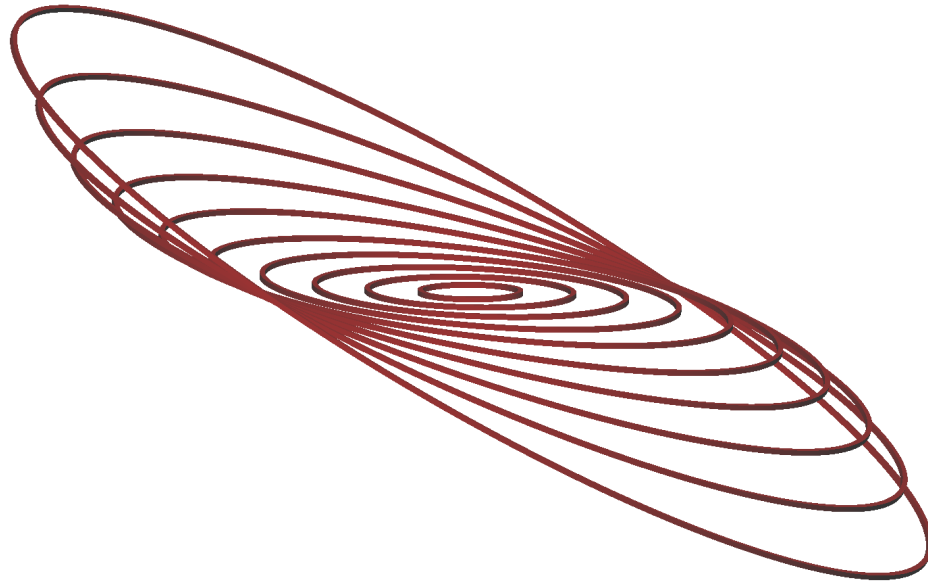
H is the normalized field position
 ρ and ϕ are the coordinates
of the ray in the pupil

$\rho \cos \phi$ is a tilt of the wavefront

$H \rho \cos \phi$ is a tilt of the wavefront that
increases linearly with field, i.e., a
magnification change.

The ρ^2 term means that the magnification change
increases quadratically with the radial position in the pupil.

Comatic Wavefront



A series of concentric but increasingly tilted circles generates a comatic wavefront.

Offense Against the Sine Condition

For the case of zero spherical aberration

Offense Against the Sine Condition (OSC)

(Reference 3)

The Sine Condition is:

$$\frac{\sin U'}{u'} = \frac{\sin U}{u}$$

This can be rewritten as:

$$\frac{\frac{\sin U}{u}}{\frac{\sin U'}{u'}} = 1$$

Define OSC to be the error
in that expression:

$$OSC = \frac{\frac{\sin U}{u}}{\frac{\sin U'}{u'}} - 1$$

This can be rewritten as:

$$OSC = \frac{\frac{n \sin U}{n' \sin U'}}{\frac{nu}{n'u'}} - 1 = \frac{M - m}{m}$$

...where M is the magnification at a particular zone and m is the paraxial magnification.

Thus we see that OSC (for a particular zone) is numerically equal to the fractional error in the magnification for the zone in question.

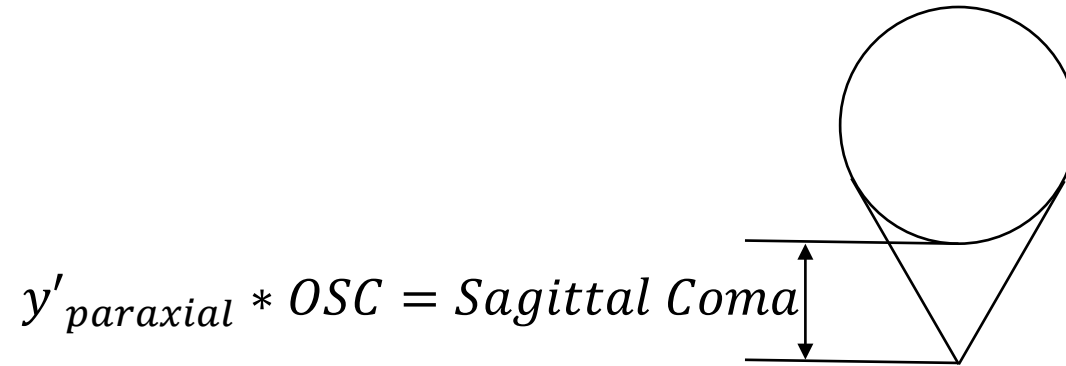
Numerical Implication of OSC

- OSC is equal the fractional error in the magnification for a particular zone of the pupil.
- For example, if the OSC for a particular zone of the pupil is 0.01, then the magnification for that zone of the pupil differs from the paraxial magnification by 1%.
- Roughly speaking, this means that:
 - If the chief ray behaves according to the magnification m , and the rays in the zone in question behaves according to the magnification M (which in this example differs from the paraxial magnification by 1%), then some measure of the blur will be equal to 1% of the image height.
 - The local image height grows linearly with field, so the blur also grows linearly with field.
- We have already recognized that the aberration is coma, and we now see specifically that it is coma that grows linearly with field (not, for instance, “field-cubed coma”).
- The blur shape for coma is an “ice cream cone.” What measure of that shape is equal to OSC times the image height?

More Precisely (For systems free of Spherical Aberration)

(Reference 3)

It can be shown that (for systems free of spherical aberration) OSC times the local field height is the quantity known as “sagittal coma”:



That is, the OSC gives the sagittal coma, as a fraction of the image height:

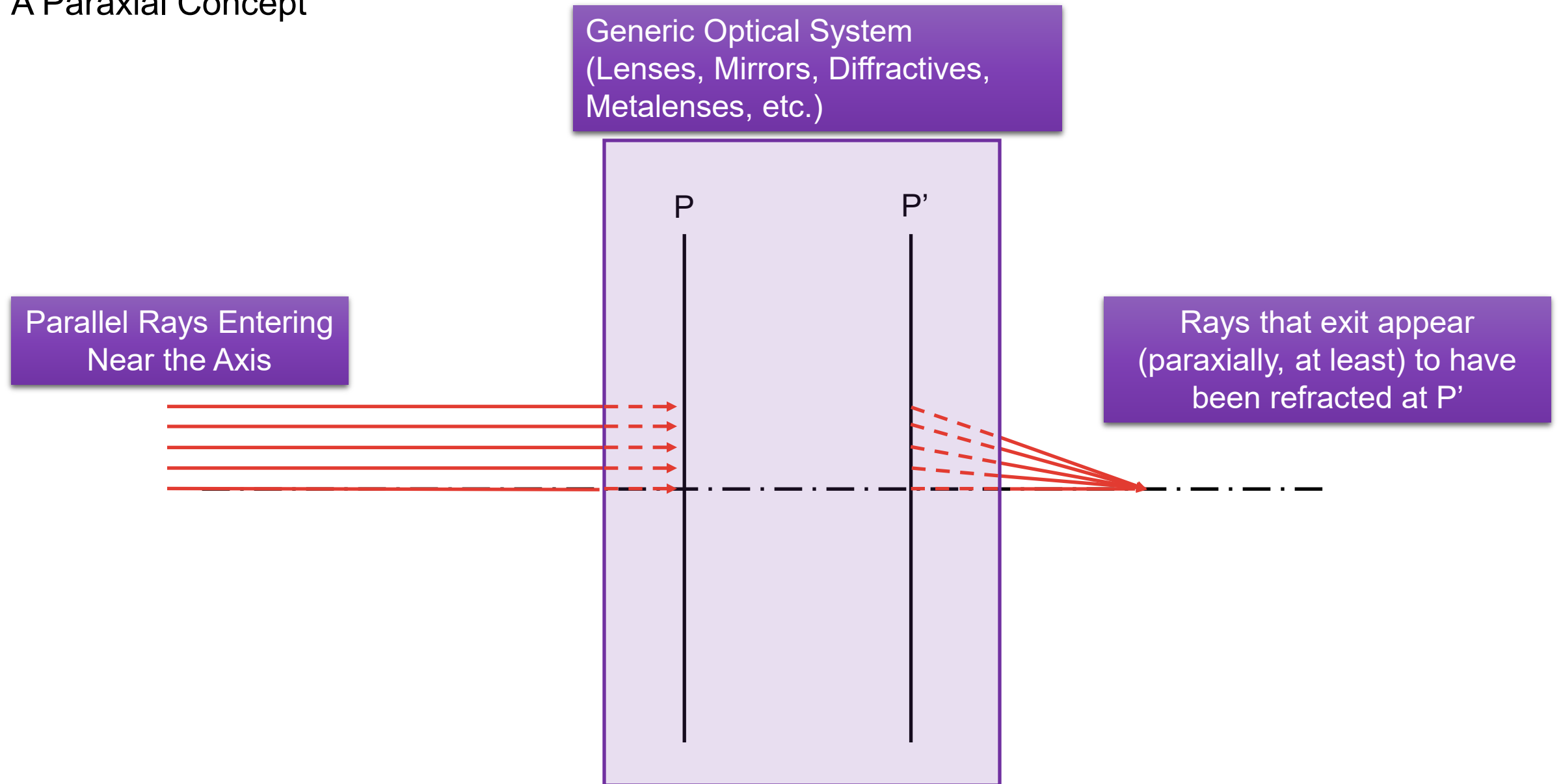
$$OSC = \frac{\textit{Sagittal Coma}}{y'_{paraxial}}$$

Roughly speaking, if the sagittal coma is 1% of the image height (0.5% of the image diameter, then the system cannot resolve more than 200 “pixels”. Typically, OSC needs to be much better than this!

Implications of the Abbe Sine Condition

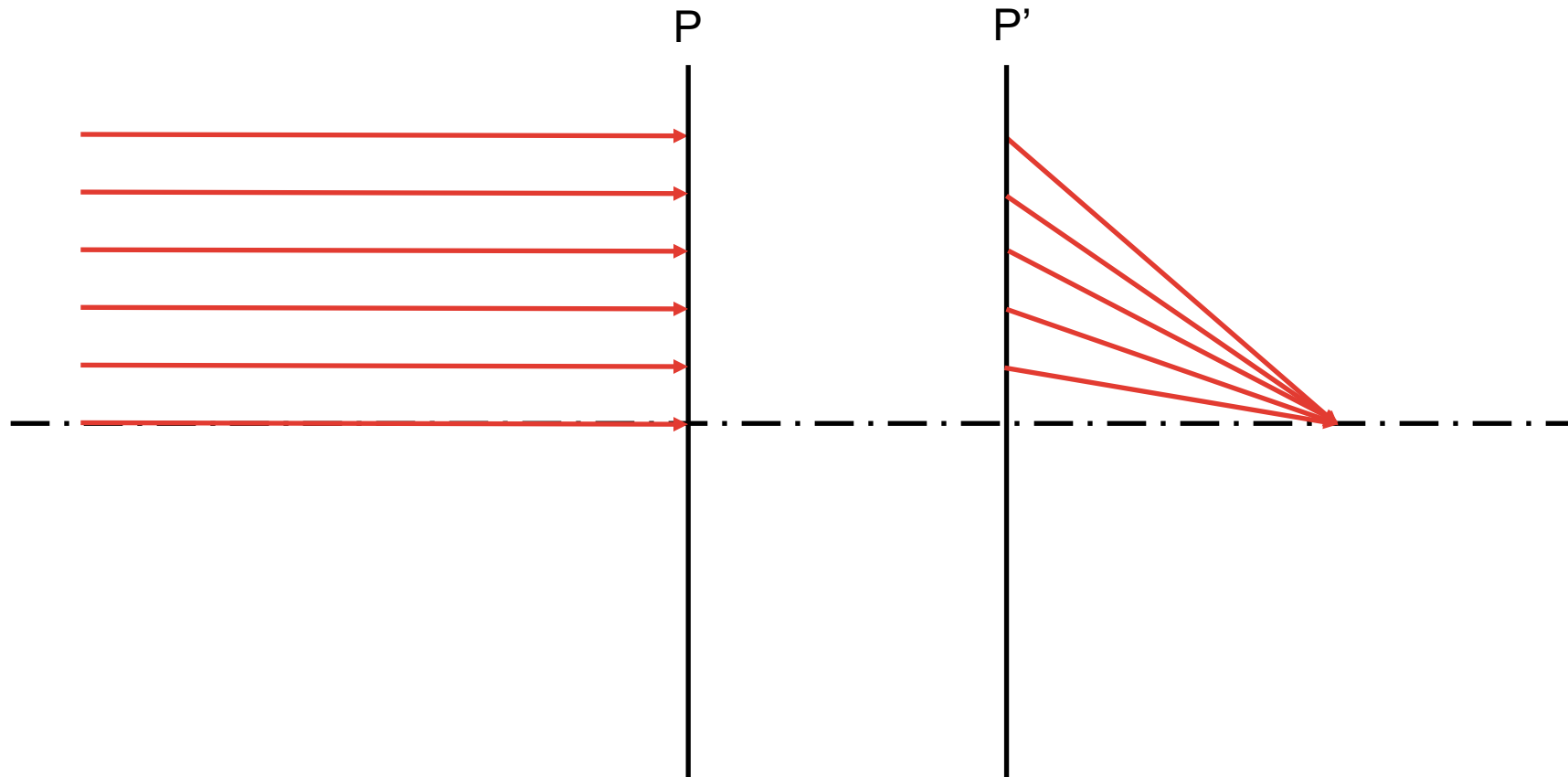
Principal Planes

A Paraxial Concept



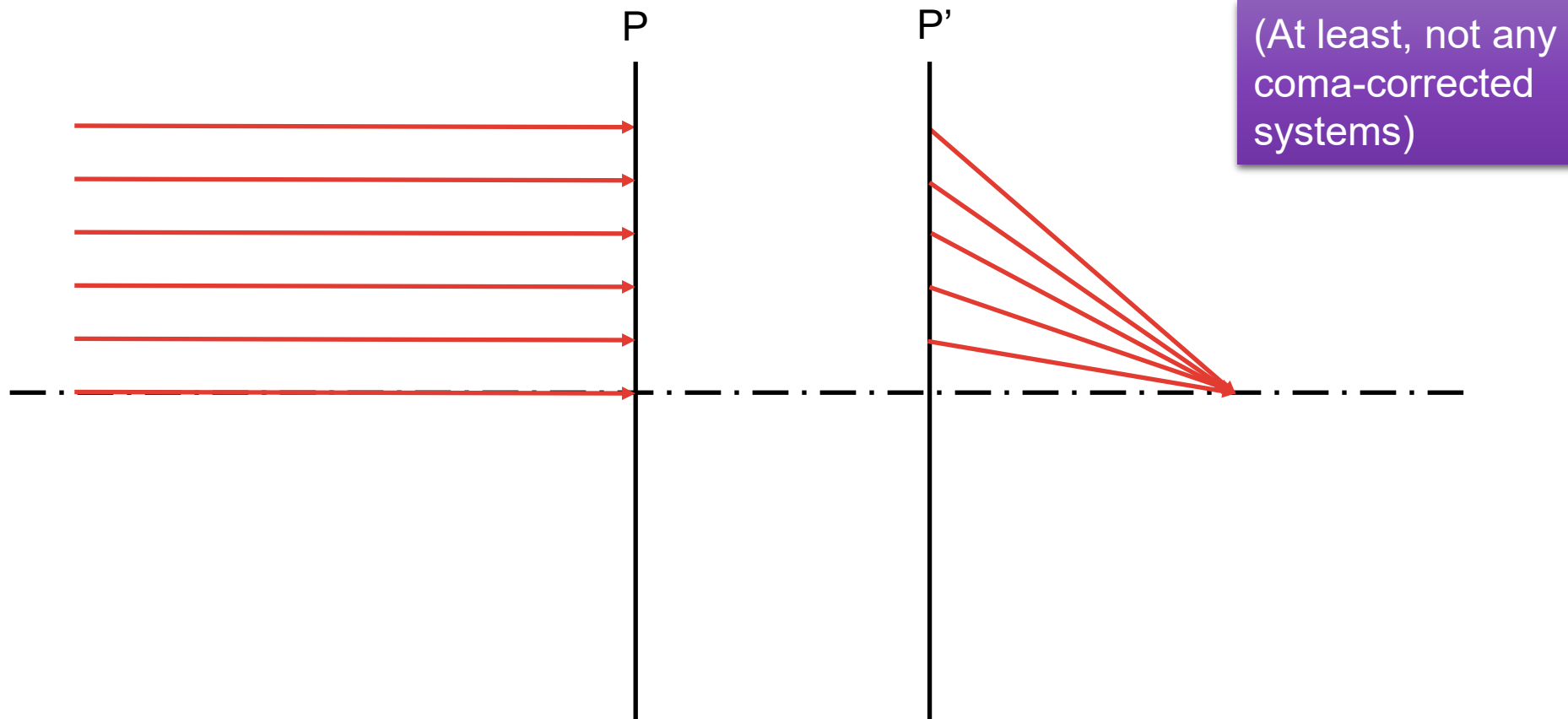
Refraction in the Non-Paraxial Region

This is *NOT* how real optical systems work, in the extra-paraxial region!



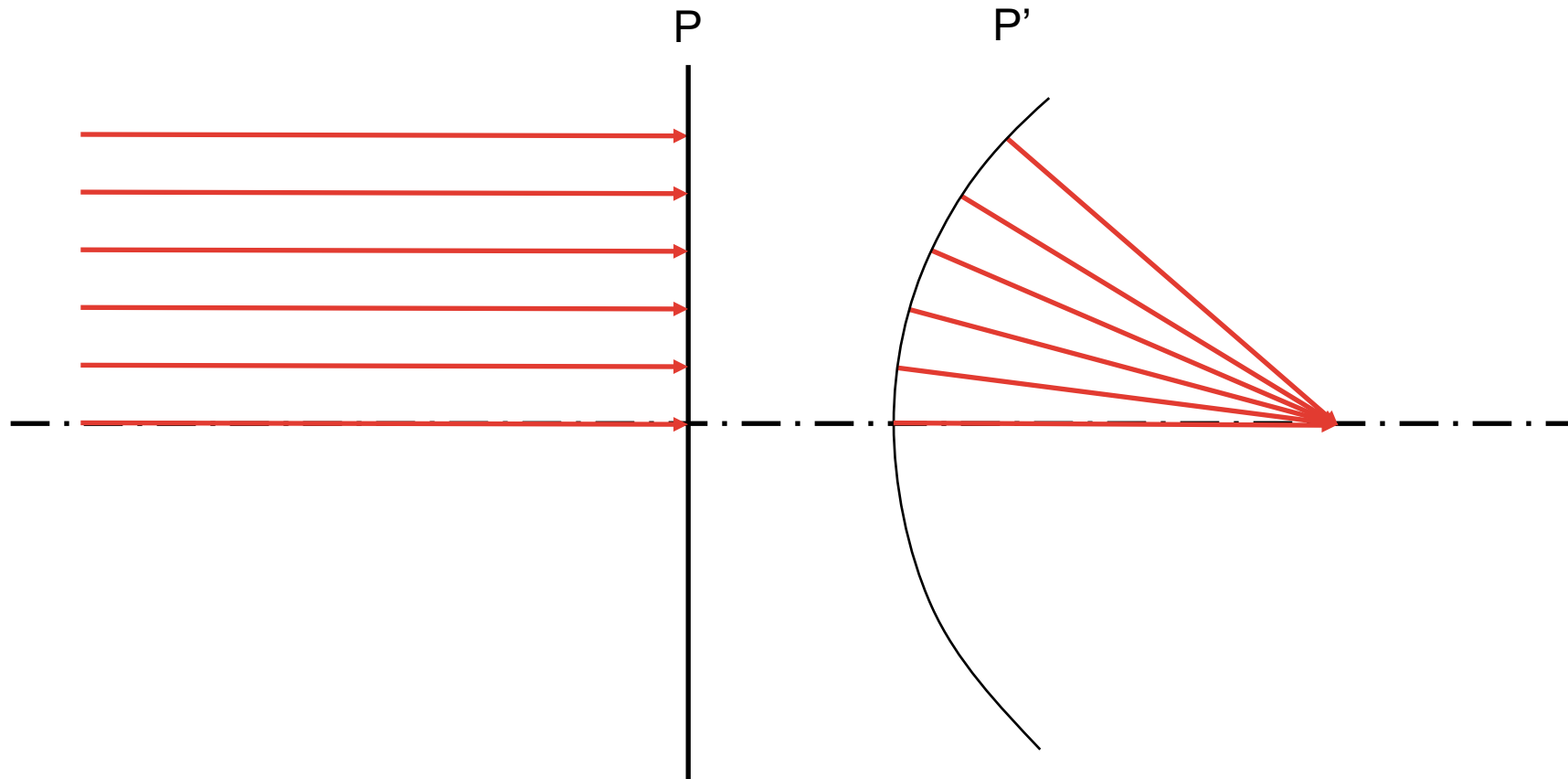
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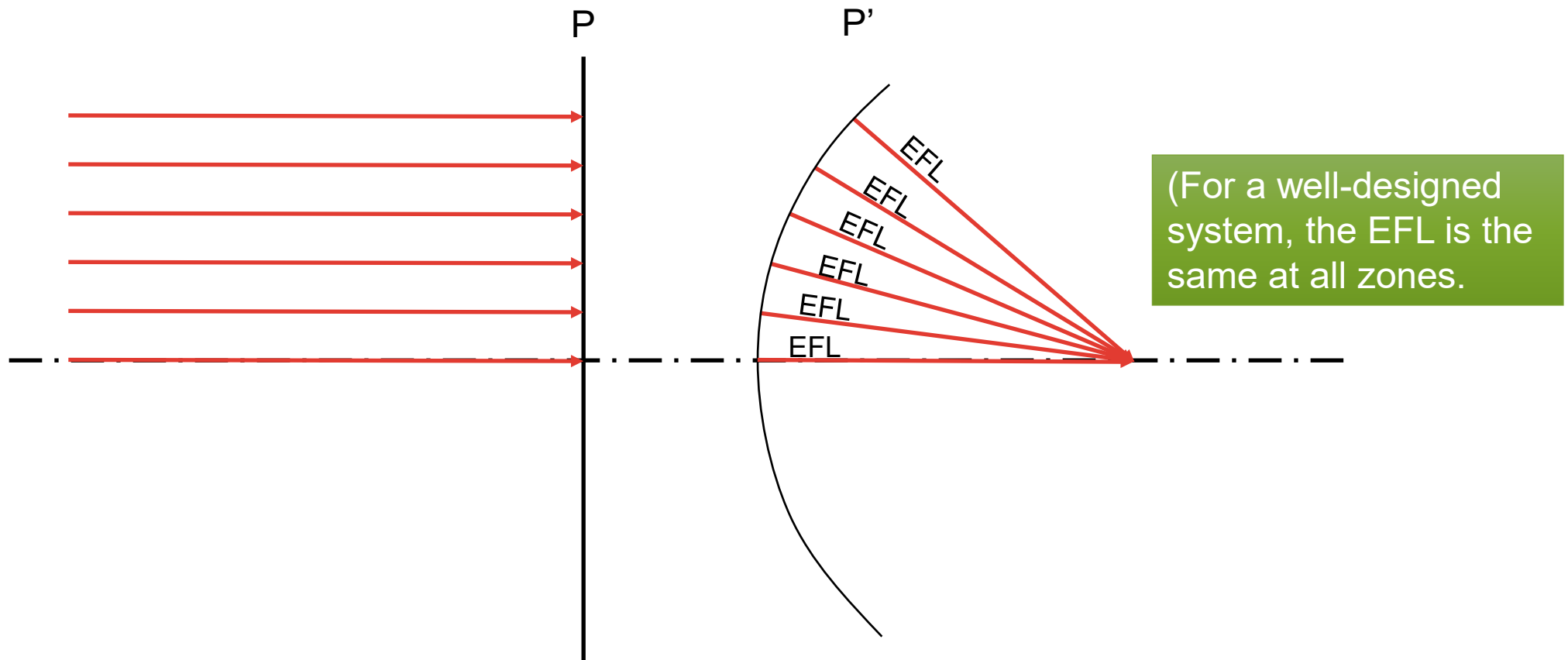
Refraction in the Non-Paraxial Region

THIS is how real, coma-corrected systems work:



How Focal Length is Measured

THIS is how the EFL is measured:

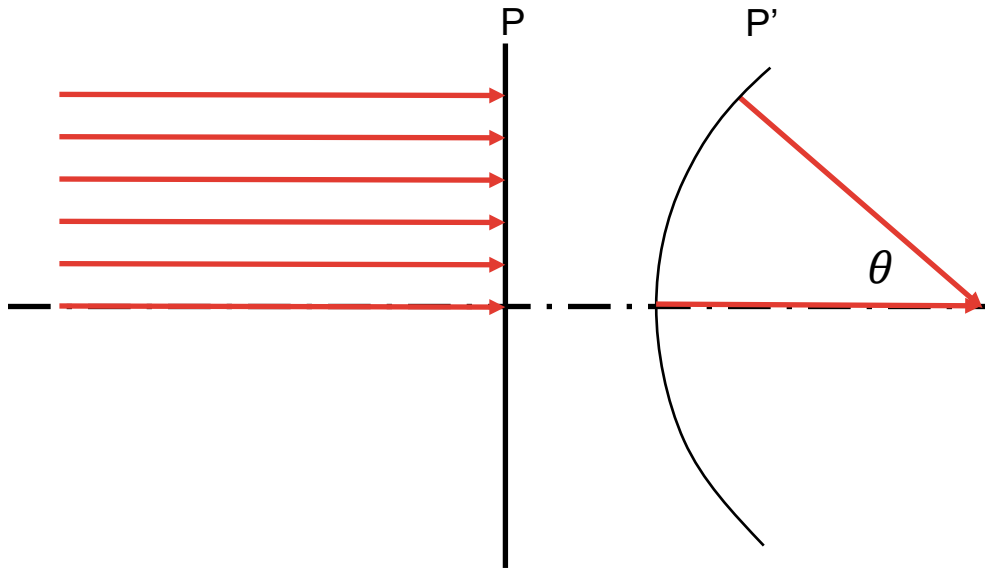


Flat Optics

Meta-Optics and
Diffractive Optics (on planar substrates)

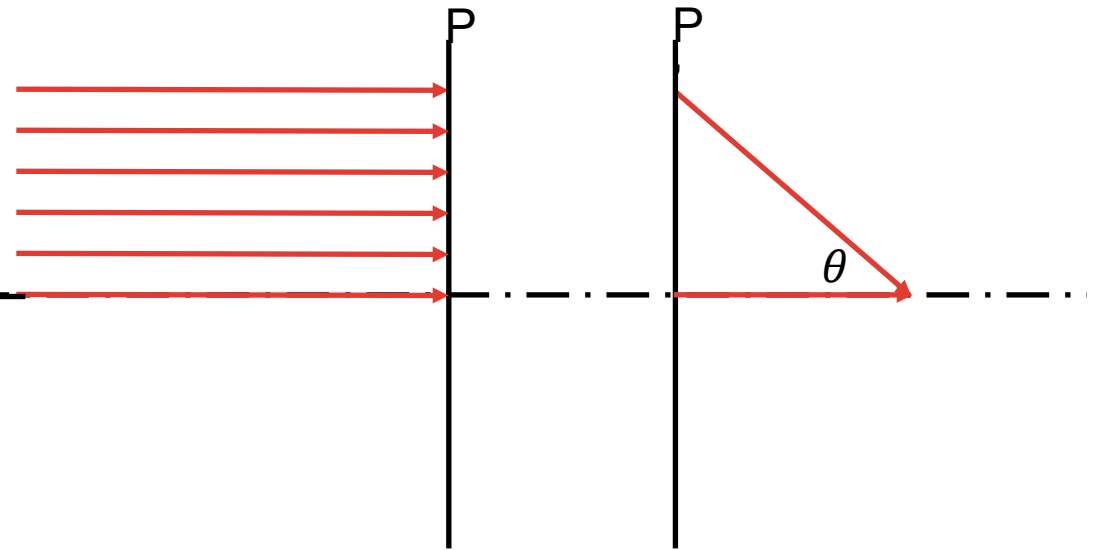
Relationship between Ray Heights and Ray Angles

Coma Free System



$$\sin U = Y/EFL_{marginal}$$

Flat Optics System



$$\tan U = Y/EFL_{marginal}$$

Fractional error in (Flat Optic) focal length at the outer zone

$$EFL_{desired} = \frac{Y}{\sin U}$$

$$EFL_{marginal} = \frac{Y}{\tan U}$$

$$\text{Fractional Error} = FE = \frac{EFL_{marginal} - EFL_{desired}}{EFL_{desired}} = \frac{\frac{Y}{\tan U} - \frac{Y}{\sin U}}{\frac{Y}{\sin U}}$$

$$FE = \cos U - 1$$

(Depends only on the F-Number)

Numerical Values For Flat Optics

$$FE = \cos U - 1$$

For flat optics:

F-Number	U (degrees)	CosU	Fractional Error
4	7.125	0.9923	-0.0077
2.8	10.125	0.9844	-0.0156
2	14.036	0.9701	-0.0299
1.4	19.654	0.9417	-0.0583
1	26.565	0.8944	-0.1055

At F/4, the coma is 0.8% of the field height;

at F/2, it is 3%, and

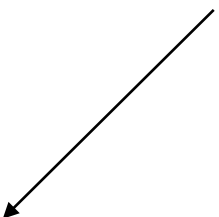
at F1 it is 10.6%

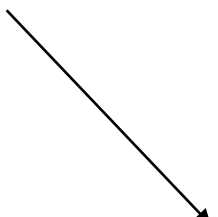
Third- and Fifth-Order Coma

$$FE = \cos U - 1$$

$$\cos U \approx 1 - \frac{U^2}{2!} + \frac{U^4}{4!} - \dots$$

$$FE \approx -\frac{U^2}{2} + \frac{U^4}{24} - \dots$$

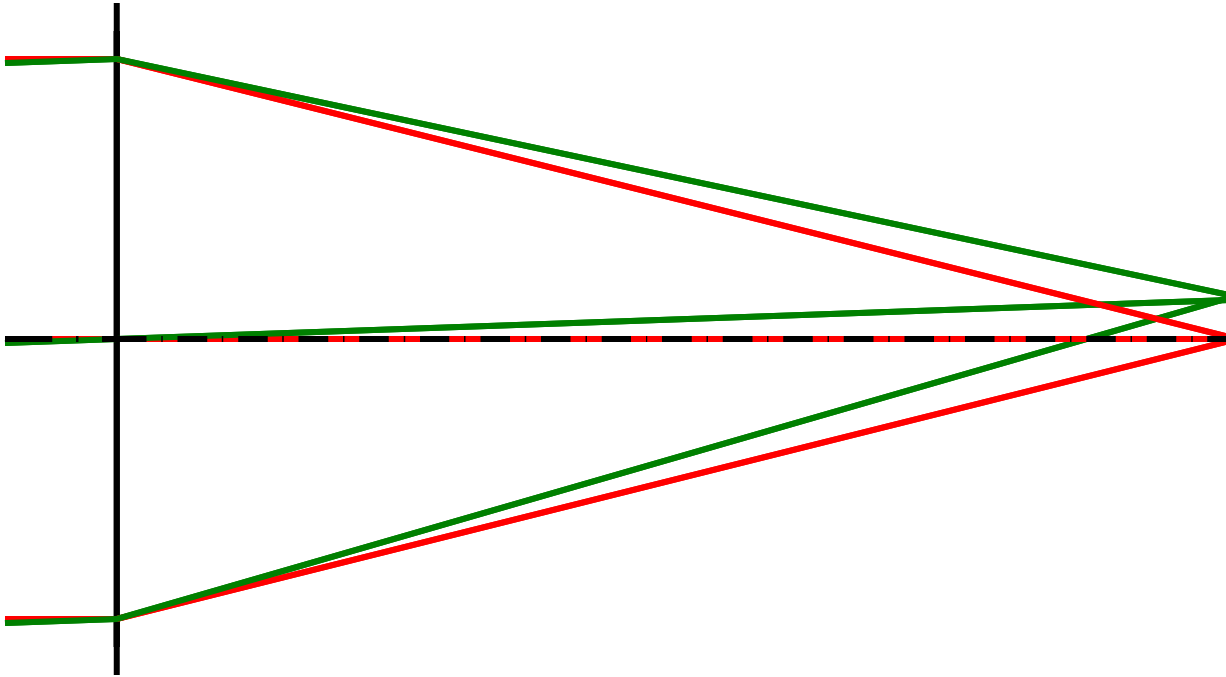

$$W_{131} \rho^2 (H \rho \cos \phi)$$


$$W_{151} \rho^4 (H \rho \cos \phi)$$

Design Examples

Planar Metalens

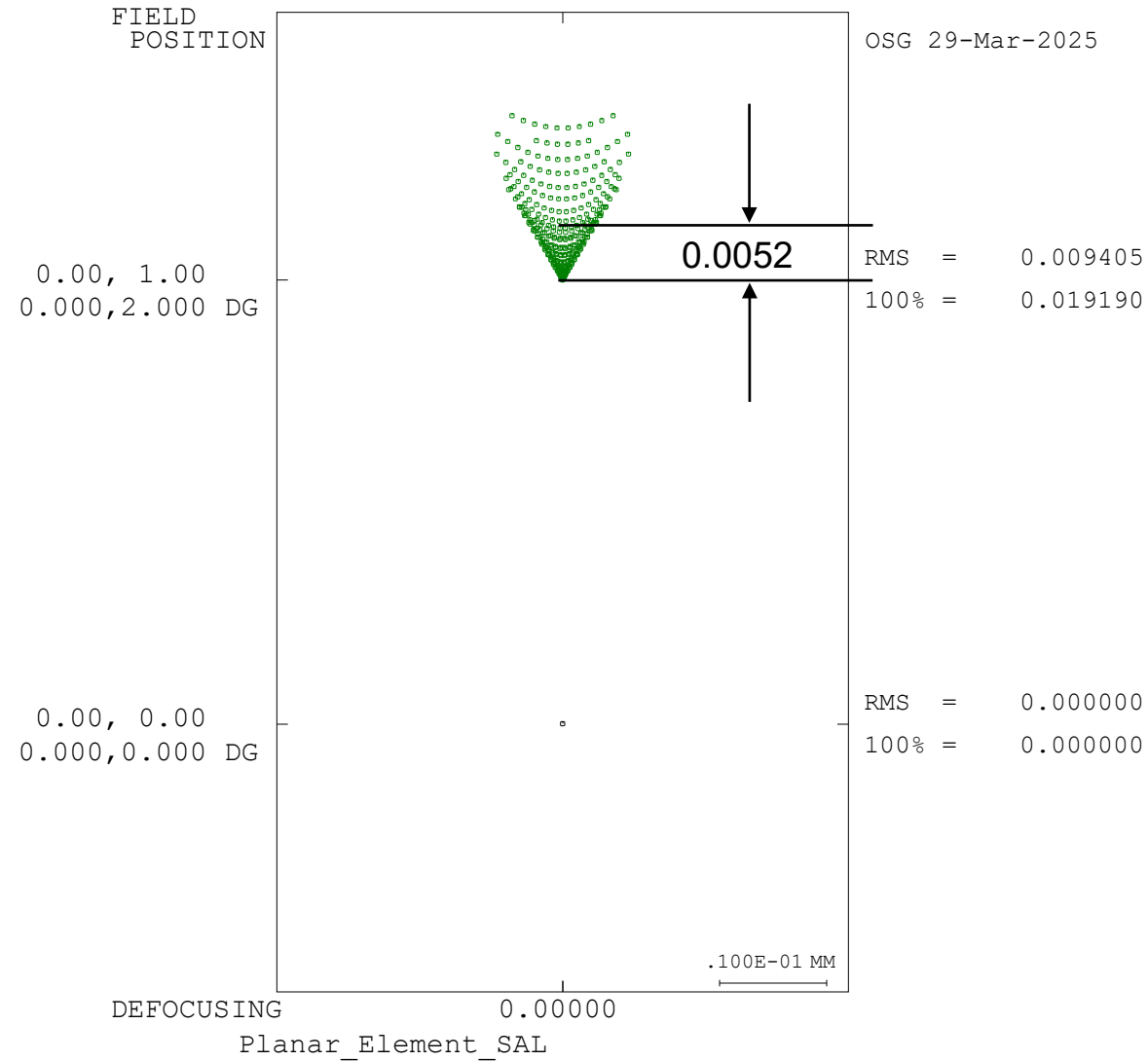
Stop-At-Lens



- $EFL = 5$
- $F/2$
- 587.6 nm
- $Y_{an} = 0, 2 \text{ deg.}$
- $YIM = 0.1746 \text{ mm}$
- Expect Sag Coma to be 3% of $0.1746 = 0.005238$

Planar Element

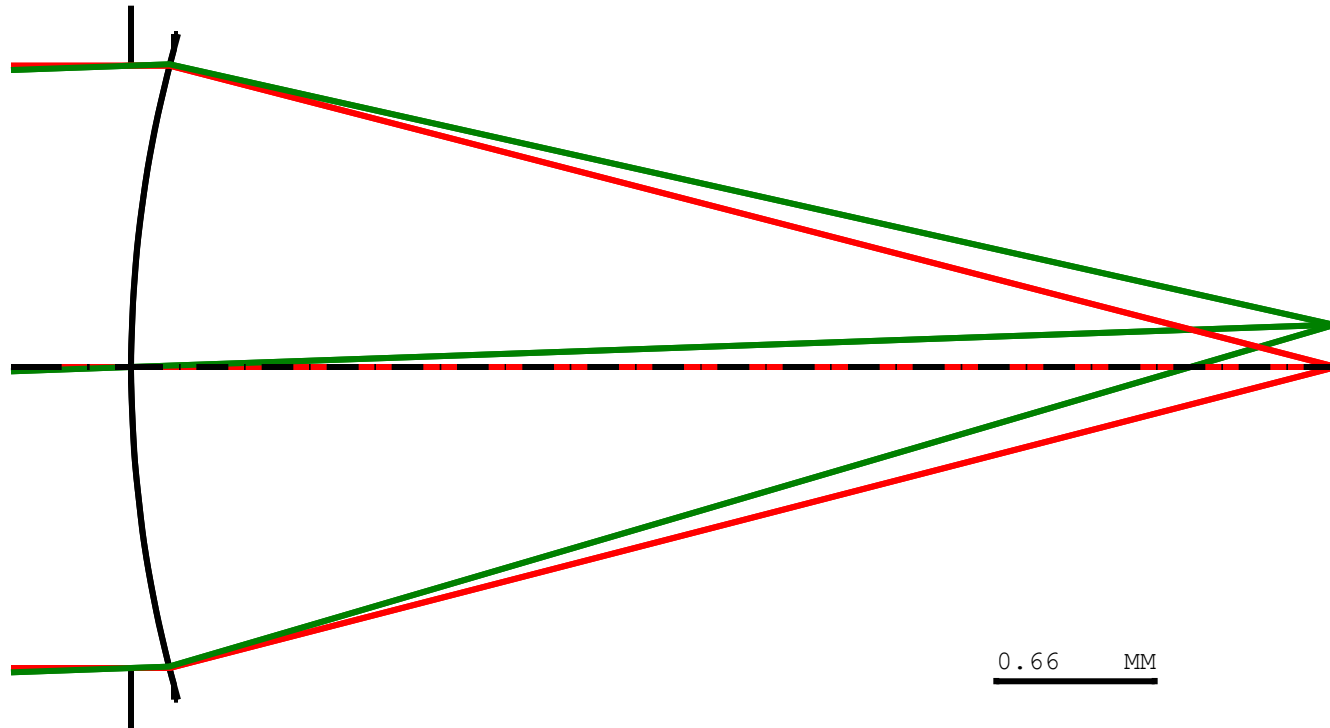
Stop-At-Lens



- Sagittal Coma is 0.0052 mm, as expected.

Curved Substrate

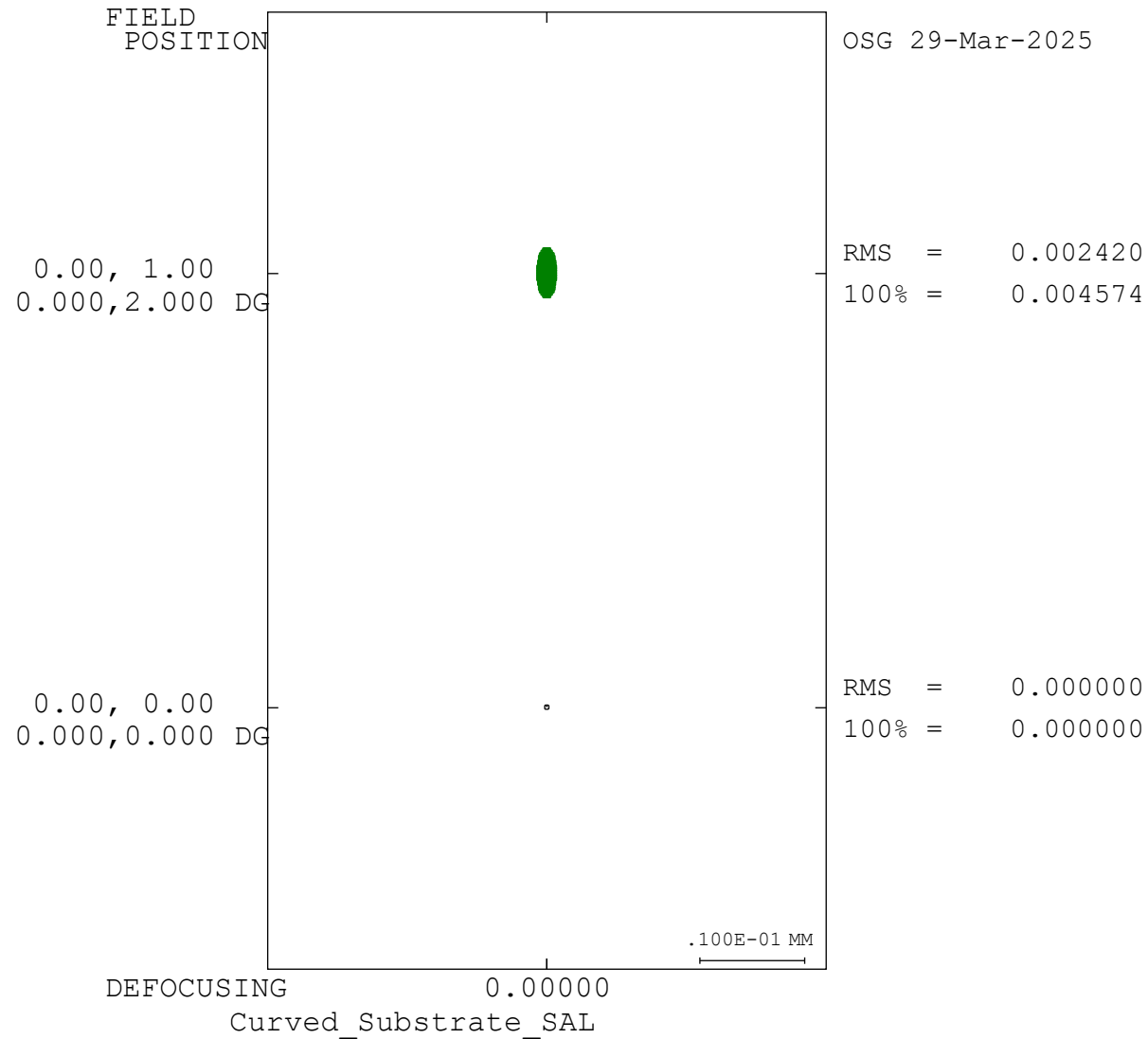
Stop-At-Lens



- EFL = 5
- Substrate Radius = 5
- F/2
- 587.6 nm
- $\gamma_{an} = 0, 2 \text{ deg.}$
- YIM = 0.1746 mm
- Expect Sag Coma to be Zero

Curved Substrate

Stop-At-Lens



Curving the substrate helps.

This is possible for diamond-turned diffractive elements on non-flat substrates.

Seidel Aberration Theory

Metalenses and Diffractive Elements on Planar Substrates

“Designing Holographic Optical Elements”

William Sweatt dissertation, U. of Arizona, 1977

- Sweatt’s thesis contained an aberration theory for diffractive optics, as follows:
 - Write out the Seidel theory for thin lenses (as above)
 - Take the limit as the index approaches infinity, with the power of each element remaining constant. For the power to remain constant as $n \rightarrow \infty$, the difference between the two surface curvatures must $\rightarrow 0$.
 - Chromatic aberration can be included in the model by making the index be proportional to the wavelength, e.g.
 - $n_{486.1\text{ nm}} = 486.1\beta$ as $\beta \rightarrow \infty$
 - $n_{587.6\text{ nm}} = 587.6\beta$ as $\beta \rightarrow \infty$
 - $n_{656.3\text{ nm}} = 656.3\beta$ as $\beta \rightarrow \infty$
- This “infinite index” approach was used in numerical simulation and optimization in the era before optical design codes had implemented “diffractive” as raytraceable surface types (late 1970’s and early 1980’s).

One minor difficulty

- Sweatt's model works for flat substrates, and includes the possibility that the light sources used in the recording of holograms might be used off-axis.
- We would like to include the possibility that the substrate might be curved.
- This leads to a slightly modified set of equations.

Wavefront Aberrations

Hopkins, Wave Theory of Aberrations

$$W = W_{040}\rho^4 + W_{131}H\rho^3\cos\phi + W_{222}H^2\rho^2\cos^2\phi + W_{220}H^2\rho^2 + W_{311}H^3\rho\cos\phi + \dots$$

Spherical
Aberration

Coma

Astigmatism

Field
Curvature

Distortion

- $W_{040} = \left(\frac{1}{8}\right) S_1;$
- $W_{131} = \left(\frac{1}{2}\right) S_2;$
- $W_{222} = \left(\frac{1}{2}\right) S_3;$
- $W_{220} = \left(\frac{1}{4}\right) S_4;$
- $W_{311} = \left(\frac{1}{2}\right) S_5;$

$S_1 \dots S_5$ are the “Seidel Aberrations”

We will list the Seidel aberrations for thin lenses in a few slides.

The Aberration Theory of Thin Lenses

References: Kidger, Sasian, Hopkins

- The aberration theory for thin lenses has been published by various authors [2,4, and 5].
- The aberrations of the lenses are calculated in terms of several important parameters:
 - \mathcal{K} , the Lagrange Invariant
 - φ , the lens power
 - n , the refractive index
 - X : the Bending Parameter
 - Y : the Conjugate Parameter
- The aberrations are initially calculated for the stop-at-lens case.
- Changes of the aberrations with stop position are considered separately (which is instructive).

X: The Bending Parameter

Define: $X \equiv \frac{c_1 + c_2}{c_1 - c_2}$

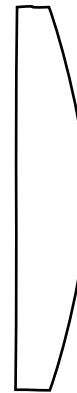
$X = 1$



$X = 0$

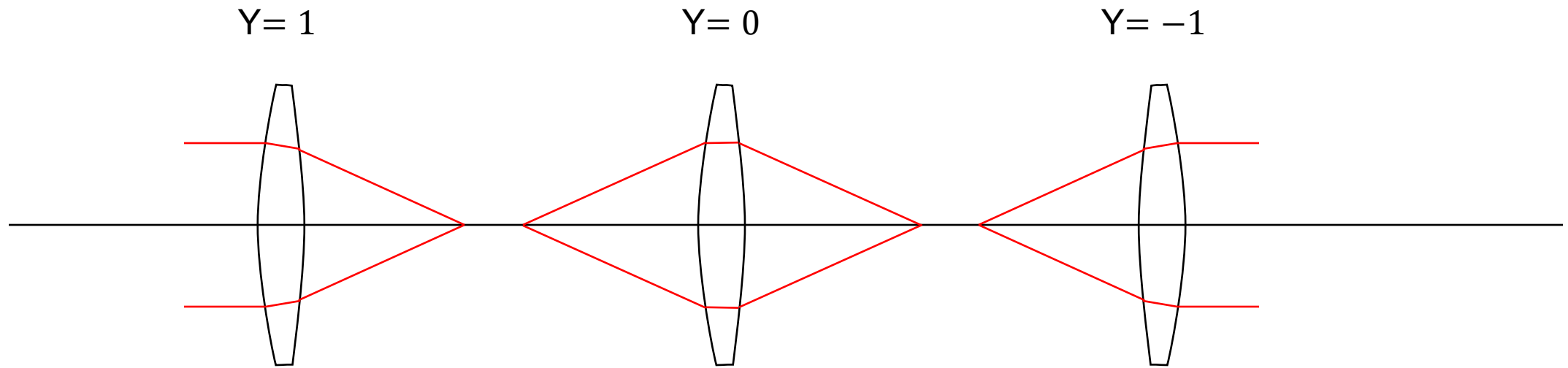


$X = -1$



Y: The Conjugate Parameter

Define: $Y \equiv \frac{u' + u}{u' - u} = \frac{1 + m}{1 - m}$ (Conjugate Factor)



Aberrations of Thin Lenses (Stop-at-Lens)

Contribution from
spherical surfaces

Aspheric
Contribution

For the stop-at-lens case:

$$S_1 = \frac{1}{4} y^4 \varphi^3 \left\{ \frac{n+2}{n(n-1)^2} X^2 - \frac{4(n+1)}{n(n-1)} XY + \frac{3n+2}{n} Y^2 + \frac{n^2}{(n-1)^2} \right\} + \alpha y^4$$

$$S_2 = \frac{1}{2} \mathcal{K} y^2 \varphi^2 \left\{ \frac{n+1}{n(n-1)} X - \frac{2n+1}{n} Y \right\}$$

$$S_3 = \mathcal{K}^2 \varphi$$

$$S_4 = \mathcal{K}^2 \varphi \left(\frac{1}{n} \right)$$

$$S_5 = 0$$

Surface Asphericities

- Classical aberration theory for thin lenses assumes (for historical manufacturing reasons) that the surfaces are spherical and applies a correction term in the event the surfaces are aspheric.
- We will return to this point later in the context of metalenses.
- Worth noting:
 - For the stop at the lens case, the asphericity only affects the spherical aberration, not the off-axis aberrations.

Seidel Theory For Flat Optics

Apply Sweatt's "Infinite Index" approach

Curved Substrates are Problematic

For equi-convex or equi-concave lenses, the bending parameter $X \equiv \frac{c_1 + c_2}{c_1 - c_2}$ is zero and remains zero regardless of the index.

For asymmetric elements, X becomes problematic at high index:

- As the index increases, the two curvature values approach the same value if the power is held constant.
- The denominator approaches zero, but the numerator does not.

To avoid this problem, we will reformulate the equations in terms of the average curvature:

$$c = \frac{c_1 + c_2}{2}$$

This can be rewritten as:

$$c = \frac{X\varphi}{2(n-1)}$$

From which we have:

$$X = \frac{2c(n-1)}{\varphi}$$

Seidel Aberrations of Thin Lenses (Stop-at-Lens)

We have:

$$X = \frac{2c(n-1)}{\phi}$$

Substituting into our previous expressions and taking the high index limit, we obtain:

$$S_1 = \frac{1}{4}y^4\phi(4c^2 - 8\phi cY + 3\phi^2Y^2 + \phi^2 + 4\alpha)$$

$$S_2 = \mathcal{K}y^2\phi(c - \phi Y)$$

$$S_3 = \mathcal{K}^2\phi$$

$$S_4 = 0$$

$$S_5 = 0$$

Spherical Aberration

(Stop-at-Lens Case)

$$S_1 = \frac{1}{4}y^4\varphi\{4c^2 - 8\varphi cY + 3\varphi^2Y^2 + \varphi^2 + 4\alpha\}$$

In the context of a diffractive and metalens design, it is worth noting that:

- The asphericity parameter α may be chosen to make the spherical aberration vanish for any desired combination of c , φ , and Y .
- This happens automatically if a holographic element is photographically recorded using two point-sources of light at the same wavelength as the reconstruction. (One can say that the diffractive element “self-aspherizes” for the recording conditions.)
- The spherical aberration will change if either the conjugate (Y) or the substrate curvature changes.

Coma

(Stop-at-Lens Case)

$$S_2 = \mathcal{K}y^2\varphi\{c - \varphi Y\}$$

- For any conjugate Y and lens power φ , the substrate curvature c may be chosen to eliminate coma.
 - For the case of parallel rays entering the lens ($Y = 1$), the solution is $c = \varphi$, i.e., the substrate is concentric with the image. (This agrees with the Abbe Sine Condition.)
 - For the case of symmetrical 1:1 imaging, ($Y = 0$), the solution is $c = 0$, i.e., a planar substrate. (This is the only condition under which coma vanishes for a planar substrate.)
 - For the case of a point source being collimated by the lens ($Y = -1$), the solution is $c = -\varphi$, i.e., the substrate is concentric with the object. (This agrees with the Abbe Sine Condition.)

Astigmatism

(Stop-at-Lens Case)

$$S_3 = \mathcal{K}^2 \varphi$$

- Astigmatism does not depend on the conjugate parameter (Y) or the substrate curvature.
- Except in the trivial cases that $\varphi = 0$ or $\mathcal{K} = 0$, Astigmatism is non-zero for the stop-at-lens case, and nothing can be done about it.
- (We will discuss stop-shift effects later)

Field Curvature

(Stop-at-Lens Case)

$$S_4 = 0$$

- Field curvature is exactly zero for diffractive and metalens elements.
 - This is a big advantage if all or most of the system power is diffractive or metalens in origin.
 - This can be a *disadvantage* in the case of hybrid system, as it is not possible to use diffractive or metalens elements to correct for the field curvature of refractive lenses.

Distortion

(Stop-at-Lens Case)

$$S_5 = 0$$

- Field curvature is exactly zero for the stop-at-lens case.
- (This is also true of refractive lenses.)

Stop Shift Equations

(How the Seidel Sums change with Stop Shift)

Define the “Eccentricity” for each surface:

$$E_s \equiv \left(\frac{\bar{y}_s}{y_s} \right);$$

Ratio of the chief ray height to the marginal ray height for surface s .

- A measure of how far an element is from the stop.
- E varies from element to element within the system.

How it varies with stop shift:

$$\delta E \equiv \left(\frac{\delta \bar{y}}{y} \right)$$

Change of E with stop position.

δE is constant through a system and can be measured at any surface except at an image.

Stop Shift Equations

(How the Seidel Sums change with Stop Shift)

Define:

$$E \equiv \left(\frac{\bar{y}}{y} \right); \quad \delta E \equiv \left(\frac{\delta \bar{y}}{y} \right)$$

Then

$$\delta S_1 = 0$$

$$\delta S_2 = (\delta E)S_1$$

$$\delta S_3 = (\delta E)^2 S_1 + 2(\delta E)S_2$$

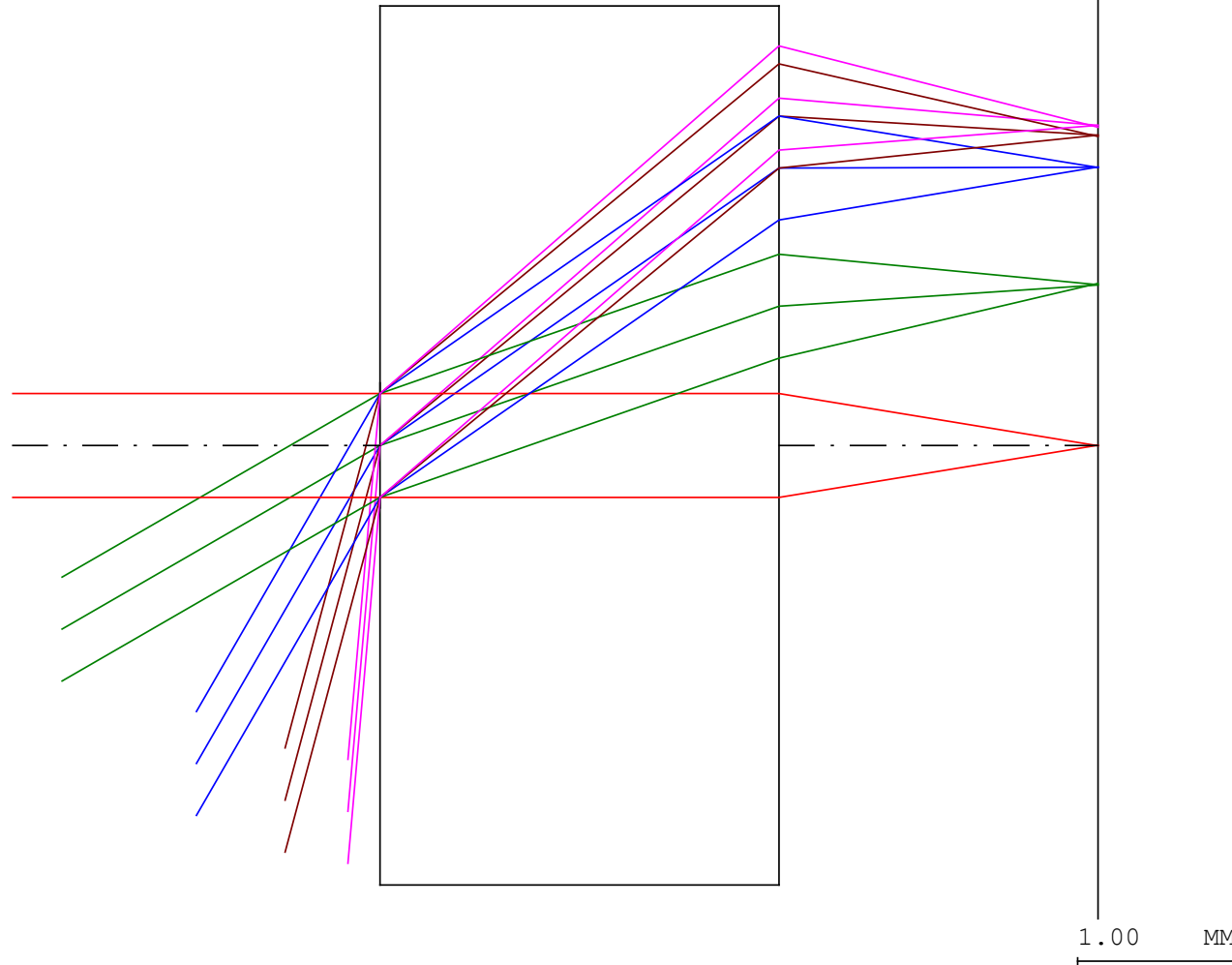
$$\delta S_4 = 0$$

$$\delta S_5 = (\delta E)^3 S_1 + 3(\delta E)^2 S_2 + (\delta E)(S_4 + 3S_3)$$

We can influence the coma if $S_1 \neq 0$.

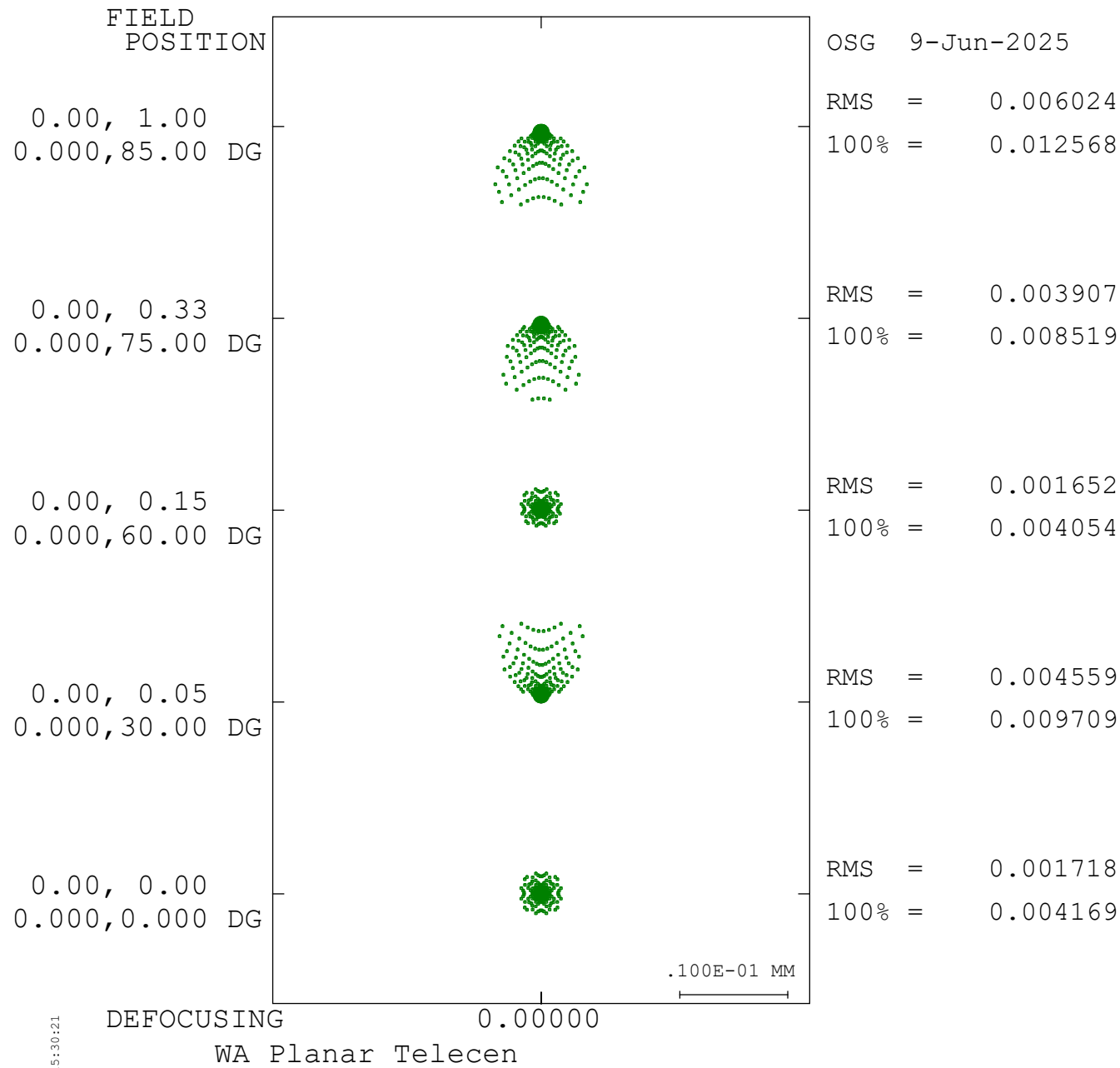
Astigmatism varies with stop position if either $S_1 \neq 0$ or $S_2 \neq 0$

A Wide-Angle Metalens



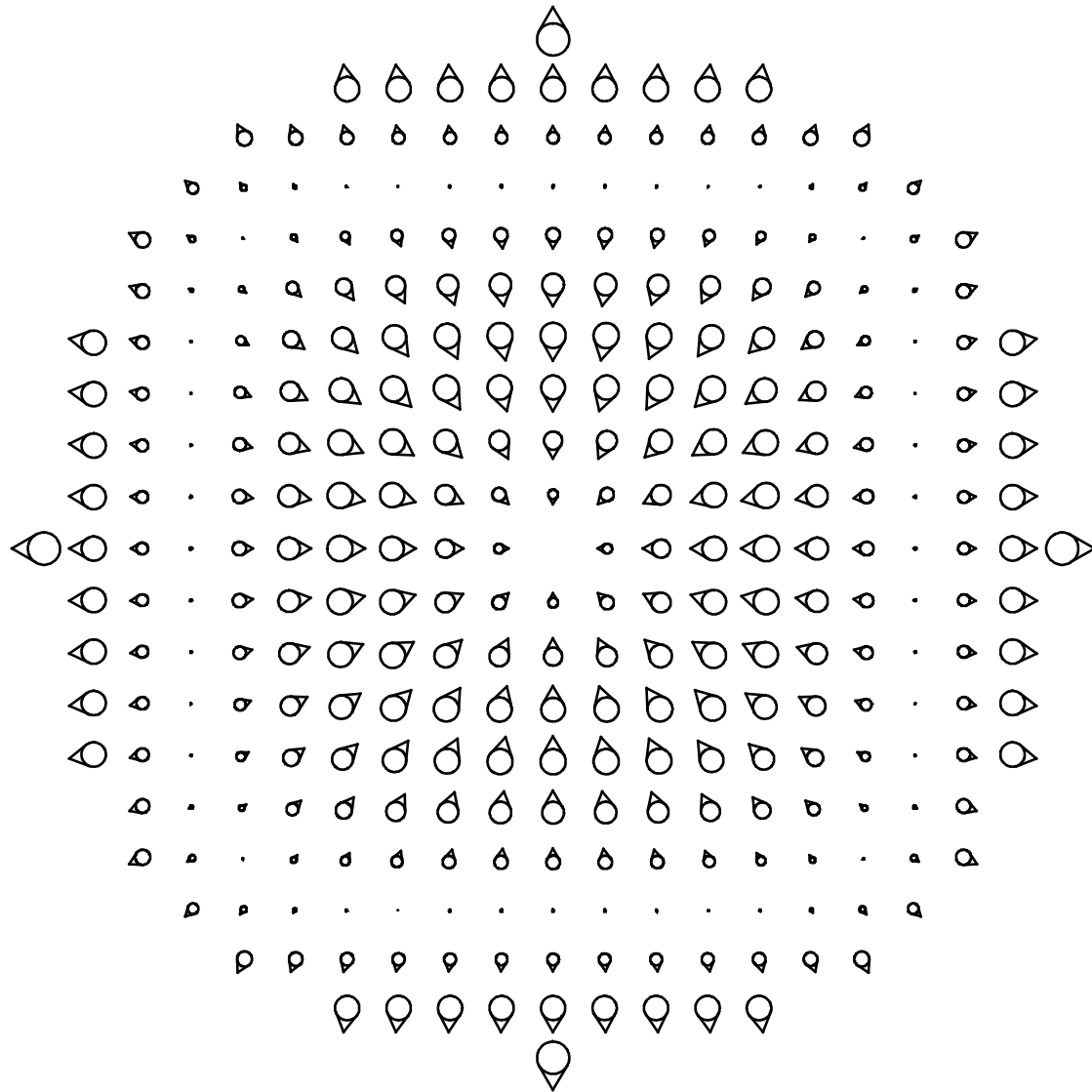
- A metalens covering a semi-field of 85° at $F/3$.
- Similar to the design of Fan, Lin, and Su (Reference 6).
- The focal length is 2 mm.

Wide-Angle Metalens



- Field-linear and field-cubed coma are both present in this design.
- A small amount of spherical aberration is allowed on axis, in order that coma is affected by the stop position.
- Coma is balanced and reverses sign at the 60° point.

Wide-Angle Metalens



- Field-linear and field-cubed coma are both present in this design.
- A small amount of spherical aberration is allowed on axis, in order that coma is affected by the stop position.
- Coma is balanced and reverses sign half-way out in the field.

References

1. Abbe, E., Hon. (1881), VII.—*On the Estimation of Aperture in the Microscope.*. Journal of the Royal Microscopical Society, 1: 388-423. <https://doi.org/10.1111/j.1365-2818.1881.tb05909>.
2. H. H. Hopkins, **Wave Theory of Aberrations**, Clarendon Press, Oxford, (1950)
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6. Fan, CY., Lin, CP. & Su, GD.J. “Ultrawide-angle and high-efficiency metalens in hexagonal arrangement.” *Sci Rep* **10**, 15677 (2020). <https://doi.org/10.1038/s41598-020-72668-2>
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